

**SEGA SATURN TECHNICAL BULLETIN #47**  
**(PRELIMINARY)**

**To:** Sega and Third Party Developers  
**From:** Developer Technical Support  
**Date:** October 1, 1996  
**Re:** SEGASaturn Extended RAM Cartridge Manual Ver. 1.02

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**1 Outline**

This extended RAM cartridge is used by connecting it to an A-Bus slot in SEGASaturn's main unit. It is mounted with the 8 Mbit portion (configuration : 4 Mbit x 2) of DRAM. It can be expanded to the maximum of 32 Mbit.

**2 Restriction on Use (Must be rigidly adhered to):**

Only data can be transferred to the extended RAM cartridge. Inclusion of program code is strictly prohibited whether it is for direct execution or after-transfer execution.

**3 Memory Map**

Since 22400000h - 227FFFFFFh on SEGASATURN's memory map is allocated to this cartridge, the usable area is divided into DRAM0 and DRAM1 as shown below:

**Table 1 . Memory Map**

	8M bit		32M bit
22400000h	DRAM0		DRAM0
2247FFFFh			
22600000h			
2267FFFFh	DRAM1		DRAM1
227FFFFFFh			



Access Speed

It will take approximately four times the amount of time required for WORKRAM.

## 8 A-Bus Set Register, A-Bus Refresh Register

Regarding A-Bus set register, setting of both CS0 space and CS1 space is the same. A precharge insert bit is "1" and the internal weight value is set at "3" in both normal and burst cycles. As for A-Bus refresh register, effective bit is set at "1," and internal weight number at "3". Setting of CS2 space and reserved space is prohibited. (Setting by users is prohibited because values set by BOOT RAM are being used here.)

**Table 3. A Table of Registers Set by A-Bus**

A-Bus set register address	25FE0080h		25FE0084h	
Set Contents	CS0 space	CS1 space	CS2 space	Res space
After-WRITE precharge insert bit	OFF(0)	OFF(0)	Setting Prohibited	
After-READ precharge insert bit	ON(1)	OFF(0)		
Externally weighted effective bit	OFF(0)	ON(1)		
Burst cycle weighted effective bit	0 0 1 1	1 1 1 1		
Normal cycle weighted number set bit	0 0 1 1	1 1 1 1		
Burst length set bit	0 0	0		
Burst size set bit	0 (16bit)	0 (16bit)		

Register's Set Value

Specifically, please set the following values:

- A-Bus set register (25FE0080h) = 2330-1FF0h (only CS0, CS1 spaces are set)
- A-Bus refresh register (25FE0033h) = 0000-0013h

Reference: Binder [Hardware Manual Vol. 1] SCU Users Manual/A-Bus set register/per-[illegible]123 CD-ROM/SEGA/a/a04/non/p0-[illegible]13.htm.

## 9 Access Procedure

Please follow the following steps from the initialization of the extended RAM cartridge to memory access:

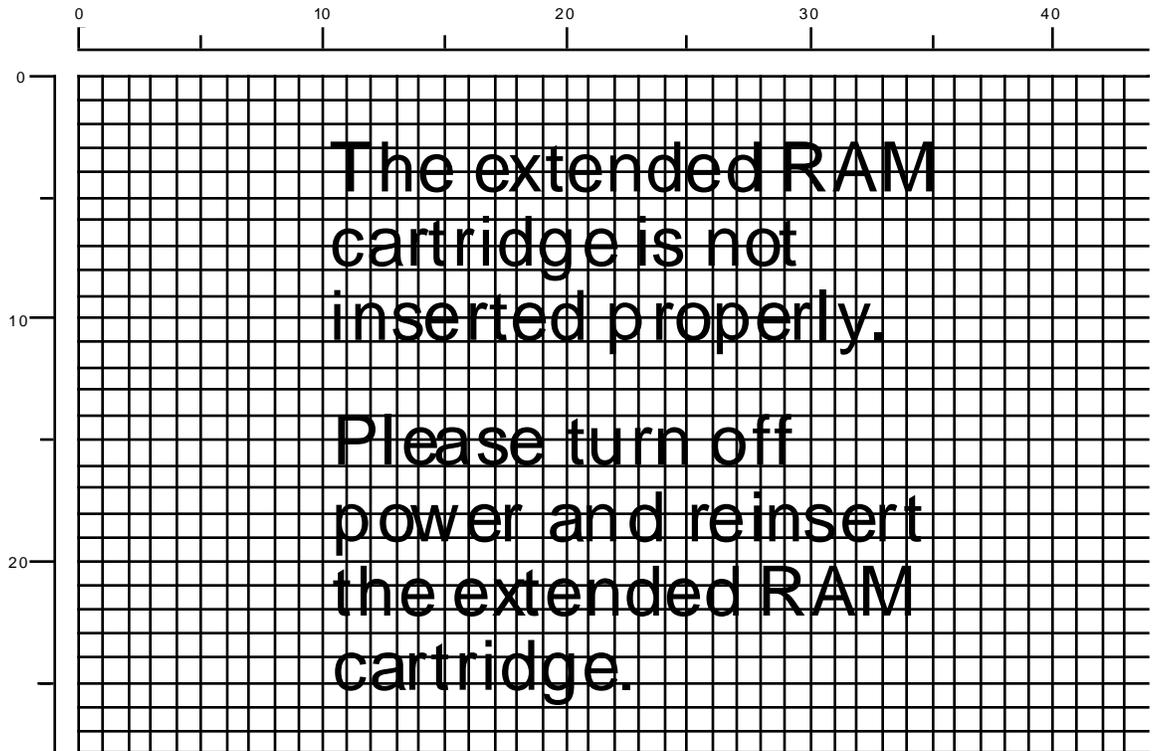
1. Verify the cartridge ID. ~~(in the case of 8Mbit, this is "5Ah")~~ ~~also remember to do the same for a 32Mbit (ID=5Ch) cartridge as well. If verification is done only with 8Mbit (ID=5An), in future, when the 32Mbit extended RAM cartridge becomes available on the market, you will find that it will not work with this application. Refer to the previous cartridge ID section.~~

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2. If the cartridge ID cannot be verified, please display a message prompting its connection.

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### Example Cartridge ID Error Message

~~"The extended RAM cartridge is not inserted correctly. Turn off power and reinsert the extended RAM cartridge."~~



~~---For the layout of the error message, see the attached material.  
[Should the error example follow this section, rather than fall on the  
last page??]~~

3. Write "1" in word size on the initialization address 257EFFFFh (W/O).
  - –Be sure to set "1" in word size. (this must be rigidly adhered to)
4. Set the A-Bus set register and A-Bus refresh register. -See above. (Register's set value)
5. Once the~~Now that the~~ connection is complete, access to the external RAM cartridge is possible.
  - –Check above (regarding a mode which can be used) before proceeding before proceeding with READ/WRITE of data.

### Switching of System Clock

When you changed a system clock using the `SYS_CHGYSCK()` function, "the contents in the "extended RAM cartridge" cannot guaranteed. In such a case, initialize the cartridge and retransfer the data.

When Using Programming ~~BOX~~Box  
~~, Bear in Mind the Following:~~ When SIMM is packaged with the programming box, its address is duplicated in the "expanded RAM cartridge. ~~The~~cartridge." ~~Detach SIMM using the following method:~~ A Method of detaching SIMM: Write 0 in address 257FFFCh in LONGWORD. ~~The~~ SIMM may be disabled with a LONGWORD write "0" to address 257FFFCh.

\* Attention : Use this program with a debugger, and do not incorporate it into the commercial version.

\* Supplement : When ~~PROGRAMMING BOX'S~~Programming Box ~~dipsw2~~DIP switch 2 "SIMMCART" is turned off, the system is unable to read ID.

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